

FÖRCE™



THE SCIENCE OF
FORCEFLOW 



EZ FORCE VS. METAL TRAP



	METAL TEETER TOTTER TRAP	EZ FORCE WITHOUT DOORS
	STATIC	DYNAMIC
	18 MINUTES	90 SECONDS
CATCH/KILL RATE	30-50% CATCH (WITH GLUE BOARD)	100% KILL (WITH SNAP TRAPS)
RODENTS CAUGHT	MOSTLY JUVENILE	BOTH JUVENILE AND MATURE
CLEANLINESS	RUST	NO RUST
SHARP EDGES	YES	NO

*Results from independent lab testing by Snell Scientifics.

EZ FORCE VS. JT EATON

TRAPS	# OF TRAPS TESTED	# OF TRAPS WITH	% ACTIVE TRAPS W/MICE CAUGHT ON GLUE BOARD	% ACTIVE TRAPS W/ CLEAR EVIDENCE OF ESCAPES FROM GLUE
EZ MOVER RODENT W/ CLEAR COVER W/ COMMITMENT WALL W/ GLUE BOARD	20	10 (50%)	30%	80%
JT EATON™ REPEATER™ W/ CLEAR COVER W/ GLUE BOARD	30	9 (30%)	44%	67%

With the use of the Commitment Wall, the **EZ Force** demonstrated a 50% increase in mouse activity indication. This indication would be a significant benefit to any IPM program.

EZ FORCE WITH COMMITMENT WALL VS. "REPEATING" STYLE TRAPS

- Out of the "repeating" style traps, the **CatchMaster® Multi-Catch™ Mouse Trap (612MC Clear Top)** had the lowest activity rates. This could be a result from:
 - a. Mice were un-able to enter some of the traps.
 - b. Mechanical problems may exist with some of the "teeter totters", preventing the mice from easily entering the traps.
 - c. Mice were capable of entering and exiting the traps without leaving any indications of activity. (see the sequence of Photographs 6-9 and videos).



EZ FORCE TEST WITH SNAP TRAPS

TEST PRODUCT: EZ FORCE, W/O COMMITMENT WALL, 2 KNESS SNAP TRAPS

APPLICATION DETAILS: REP A
PLACED AGAINST PERIMETER WALL OF ARENA

TIME OF 1ST ENTRANCE	# OF RE-ENTRIES	TRAPPED Y/N	KILLED Y/N
0:14	3	Y	DIED
0:45	6	Y	DIED
1:28	5	Y	DIED
0:15	5	Y	DIED
0:24	1	Y	DIED
AVG	AVG	% CATCH	% KILL
0.62	4	100%	100%

TEST PRODUCT: EZ FORCE WITH DIVIDER + 2 SNAP TRAPS

APPLICATION DETAILS: REP A
PLACED AGAINST PERIMETER WALL OF ARENA

0:16	1	Y	DIED
1:04	3	Y	DIED
0:12	2	Y	DIED
6:13	1	Y	DIED
0:15	4	Y	DIED
AVG	AVG	% CATCH	% KILL
1.6	2.2	100%	100%

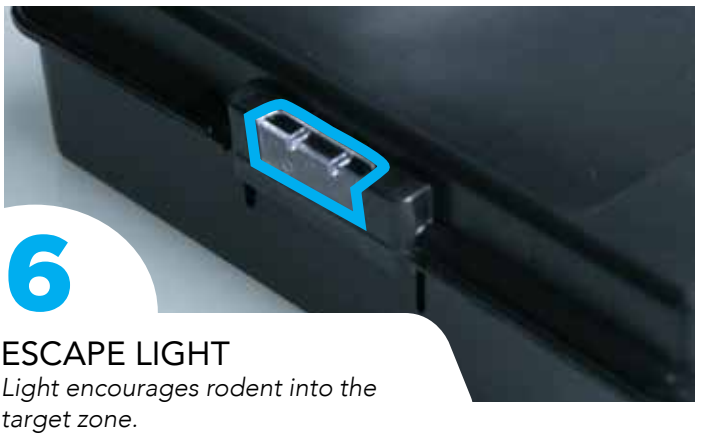
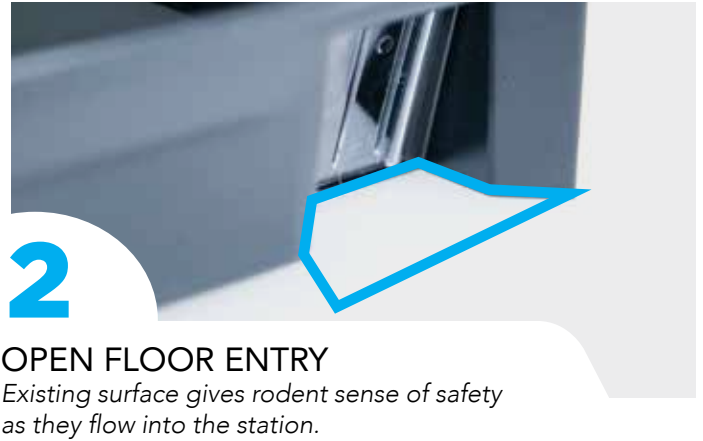
TEST PRODUCT: EZ FORCE WITHOUT DIVIDER + 2 SNAP TRAPS

APPLICATION DETAILS: REP A
PLACED AGAINST PERIMETER WALL OF ARENA

0:19	11	Y	DIED
0:10	5	Y	DIED
0:39	4	Y	DIED
1:37	6	Y	DIED
2:42	3	Y	DIED
AVG	AVG	% CATCH	% KILL
1.09	5.8	100%	100%

THE SCIENCE OF **FORCEFLOW**

How the EZ Force is designed to "Force" the Rodent into the trap Zone.



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